




DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Natural style, if M maybe 4 ⁺ cards at 1 level Natural responses Cue=12 ⁺ with fit or any FG Jump cue=fit, 4+cards support, Splinter New suit= NF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, system on 10-14 on reopening if 1m opening. System on 10-16 on reopening if 1M opening. System on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1M-3♣ = other M+♦; 1m-3♣ = other m+♠; 1♦-3♦=♣+♠ strong Other jumps=pre
Reopen: constructive hands
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Jump cue in response after overcall=fit, Splinter Direct cue over opp opening bid = two suit hand
VS. NT (vs. Strong/Weak; Reopening;PH)
Multilandy » 2♣=Majors; 2♦=one undefined major; 2♥/♠=♥/♠+minor; 2NT=minors or Major+minor strong; Dbl=5 ⁺ m+4M Landy on reopening » 2♣=Majors; others=natural; Dbl=5 ⁺ m+4M
Over weak NT: Dbl=14⁺ bal or any strong and; 2♣=majors
Others=transfer;
Reopening vs weak NT: Dbl and 2♣ remains the same;
Others=natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural style
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1♣ » Dbl=♣; 1 level suit=natural; 1NT=Majors or minors; 2♣=♣/♠ or ♦/♥; 2♦=♣=♣/♥ or ♦/♠
Over 2♣ » the same one level up
OVER OPPONENTS TAKEOUT DOUBLE
1M-DBL-oM= constructive 2 level support 1x-DBL-2NT= fit, 11+ New suit=F1

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1,3,5	1,3,5	
NT	1,2,4	1,3,5. If agreed suit » attitude	
Subseq	Normally attitude		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for attitude	Asks for attitude	
King	Asks for count	Asks for count or Q unblock	
Queen	Asks for attitude	Asks for attitude	
Jack	Asks for attitude	Asks for attitude	
10	1 st or 3 rd card	Promising	
9	1 st or 3 rd card	1 st or 2 nd card	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
SUIT	UDCA	Reverse count	O/E
NT	UDCA	Reverse count	O/E
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural TO with standard distribution for normal hands or any for 18+HCP Standard responses (1M-DBL-INT = Lebensohl style, asks for 2♣) Reopening TO = 8+HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative and competitive doubles until 4♥ Support doubles and redoubles 1NT (if strong) – DBL = 5+ in a minor and 4 in a major			

W B F CONVENTION CARD
CATEGORY: GREEN
 PORTUGAL
PLAYERS
 Anabela Oliveira
 Ana M Pereira
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2 OVER 1
2♣ - FG » 24 ⁺ if bal; or long and solid suit (4losers)
2♦ - Multi; Weak or strong major or 21-23 bal
2♥/♠ - Two suiter, ♥+other/♠+minor
1NT » 15-17; 2NT » 18-20
3NT » Gambling
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Inverted minors
Strong and limited Splinters
Two way Checkback
Modified Bergen supports
Modified Michael cue-bid
Kickback Blackwood, Exclusion Blackwood, 6 cards Blackwood when declared double fit
Walsh over 1♣
SPECIAL FORCING PASS SEQUENCES
After suit overcall by opps
Pass in competition when opps interfere on FG actions
IMPORTANT NOTES
PSYCHICS:Very rare

NOTE 1 – TWO WAY CHECKBACK

1m 1M
1NT 2♣ = asks for 2♦. May be sign off in diamonds or any invitational hand

1m 1M
1NT 2♦ = FG, asks attitude for majors. Other minor » 3-4 in majors

1m 1M
1NT 2NT= asks for 3♣. Sign off in clubs or FG with shortness

NOTE 2 – CHECKBACK OVER 2NT

1m 1M
2NT 3♣ » 3♦ = 3-4 in majors

NOTE 3 – INVERTED MINORS

1m 2m = not GF, invitational or more
1m o/m jump = 8-10
1m 3m = pre, limited to 7HCP

NOTE 4 – RELAY AFTER 2 LEVEL MAJOR FIT

1m 1♥
2♥ 2♠ = asks for distribution and strength
2NT= minimum bal; **3NT**=maximum bal; others=maximum control; **3♥**=minimum

1m 1♠
2♠ 2NT = asks for distribution and strength
3♠= minimum bal or maximum ♣ control; **3NT**=maximum bal; others=maximum control; **3♠**=minimum

NOTE 5 – LIMITED AND STRONG SPLINTERS

1♥ 3♠=strong any shortness - **3NT**= asks
1♥ 3NT/4♣/4♦ = ♠/♣/4♦ shortness, limited

1♠ 3NT= strong any shortness - **4♣**= asks (gradino)
1♠ 3♥/4m=limited shortness

NOTE 6 – SHORT AND LONG TRIALS

1♥ 2♥
2♠= any shortness – **2NT** asks » gradino

1♠ 2♠
2NT= any shortness - **3♣** asks » gradino

Other new suit over support = long trial

NOTE 7 – GAZZILLI

Any strong hand (17⁺) by opener, except 15-17 bal with 5M; after 1NT forcing or 1♠ forcing over **1♥**, bids **2♣**. Maybe a natural bid, any balanced hand or any strong hand.
 After **2♣, 2♦** by responder=8⁺HCP,

NOTE 8 – 1M -2NT

15⁺HCP balanced. May have 2 to 4 cards in opener suit.
 Opener may bid shortness with 6⁺ cards.

NOTE 9 – STAYMAN AND TRANSFERS AFTER 1NT STAYMAN

After **2♦** » **3♣** asks for minors and **3M** = Smolen
 After **2♦** » **3♦** shows a major shortness
 After **2M** » **3♣** asks for minors and **3♦** shows major fit and asks for controls
TRANSFER FOR MAJORS

1NT 2♦
2♥ 2♠ = 5-5 major, slam try

1NT 2♥
2♠ 3♥ = 5-5 major, invitational

1NT 4♣ = 5-5 major no slam interest
1NT 4♦/♥=transfer to ♥/♠, no slam interest
1NT 4♠=Blackwood

TRANSFER FOR MINORS

1NT 2♠=asks for 4 card minor

1NT 2NT=asks for 3♣, maybe sign off in ♣ or FG with one minor suit any shortness

1NT 3♣=sign off in ♦ or slam try in ♦

1NT 3♦=slam try in hearts
3♥=slam try in spades
3♠=slam try in clubs

NOTE 10 – AFTER MULTI 2♦

2♦-2♥ = P/C; **2♦-3♥** = pre, P/C; **2♦-2♠**=P if ♠ or INV if ♥; **2♦-3♣/♦/♠**=Nat, F1; **2NT**=Relay; **2♦-4♣**=Bid your suit in transfer; **2♦-4♦**=Bid your suit; **2♦-** any-**2/3NT**=21-23bal, system on; **2♦-weak** answer – **3♥/♠** after **2♥** or **3♠/4♥** after **2♠**=strong hand (ACOL style)

SPECIAL AUCTIONS ON COMPETITION

After partner overcall in suit, jump level in a suit under overcall is support with strength below direct cuebid.

Over strong NT » double=5+m4M

Over weak NT » transfers overcalls

GOOD-BAD in competitive auctions by opener » **2NT**=zone 2+ opening bid, Direct suit just for competition.

Rubensohl after overcall over 1NT

2NT Scrambling in competition.