

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
11+ F1 1X – (Two Suits overcall) - ? X = penalty at least to one of the suits Lower Cue bid = fit in X, 10+ Upper Cue bid = 4 <sup>th</sup> suit, 10+ 4 <sup>th</sup> suit= natural, NF Fit to X = weak 6-9
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> / 3 <sup>rd</sup> seat » 15-18 system on 4 <sup>th</sup> seat (reopening) » 12-14 system on
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Weak 2NT (reopening) »» over Major = minors; over minor = Om + M
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
<b>Modified Michaels.</b> 1♣ »» 2♣ = natural; 1♣ / 1♦ »» 2♦ = Majors 1♣ – 2NT (Diamonds + Major); 1♦ – 2NT (Clubs + Major)
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
<b>Cappelletti (2<sup>nd</sup> / 3<sup>rd</sup> seat)</b> Doble = Punitive; 2♣ = Unicolor ; 2♦ = Majors 2♥♠ = Hearts + minor or Spades + minor; 2NT = 2 suit minors <b>Landy (4<sup>th</sup> seat)</b>
3x = Natural
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Dbl = Standard / NT = Standard
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
<b>Mathe (over 2♣ » 1 step above)</b> Double = two Majors, at least 4/4 depends on vulnerability 1 / ♦♥♠ = natural, 5 cards / 2♣ = natural with Clubs 1NT = two minors, at least 4/4 depending on vulnerability
<b>OVER OPPONENTS' TAKEOUT DOUBLE (over M opening)</b>
Support = 3 cards 5-7H Jump = 4 cards less than 7H 2NT = 4 cards 8-10H RDBL = 11+ without fit; could have 2 cards

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
Suit	Lead	In Partner's Suit	
NT	ATITUDE	1,3,5	
Following	Counting		
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKxx,Ax	AKxx,Ax	
King	KQJxx; KQ10xx	KQJxx; KQ10xx	
Queen	QJ10xx; KQxx; QJ9xx; Qx	QJ10xx; KQxx; QJ9xx; Qx	
Jack	J109xx; QJxx; J108xx; Jx	J109xx; QJxx; J108xx; Jx	
10	10x ; J10xx; 1098xx; 1097x	10x ; J10xx; 1098xx; 1097xx	
9	9x; 109xx	9x; 109xx	
Hi-X			
Lo-X			
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
Suit 1	Odd - Even	Counting	Odd - Even
Suit 2	Odd - Even	Counting	Odd - Even
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
Natural 11+ Reopening 8+			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Negatives: up to 4♦ Takeout: up to 3♥ Support: up to 3♥ Suit / lead: 4♥			

EBL CONVENTION CARD
<b>CATEGORY:</b> i.e. Green / Blue / Red / HUM / Brown Sticker: <b>NCBO:</b>
<b>PLAYERS:</b> Fatima Alves 2♠ (1516) Pedro Salgueiro 2♠ (2956)
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b> SAYC – Standard American Yellow Card 2x1 GF ♣ / ♦ = 3+ / 11H+ ♥ / ♠ = 5+ / 11H+ 1NT = 15-17 2NT = 20-21 2♣ = GF 2♦♥♠ = Weak
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
Checkback: over 1NT forcing until 2NT; over 2NT GF Trial bids Splinters
Rubinsohl (over 1 ST) Puppet Stayman: over 2NT and all sequences that lead to 2NT Inverted Minors (Criss-cross) Drury: over Major suit in 3 <sup>rd</sup> and 4 <sup>th</sup> seat Bergen: over Major in 1st and 2nd seat Michaels
1NT opening may have: Major 5, minor 6 and singleton A ou R 2NT idem Walsh Helvic (over 1NT doubled) 4 <sup>th</sup> suit forcing
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS:</b> very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣ / 1♦		3		11-21	Standard/ Inverted Minors <ul style="list-style-type: none"> <li>• 1♣,♦-2♣,♦ = 12+ GF, denies M 4<sup>th</sup>, except 1♦-2♣</li> <li>• 1♣-2♦/1♦-3♣ = 8-11    • 1♣,♦-3♣,♦ = fit,0-7</li> <li>• 2♥,♠ = 6+ c, 0-5 (WJS)    • 3x = 7c, 4-7</li> </ul>	<ul style="list-style-type: none"> <li>• 2M = solid defence on M</li> <li>• 2NT = 12-13 bal with def 2M (14+ bids 3NT)</li> <li>• 2♦/2♣, 3♣/2♦ without def M, def minors</li> <li>• Jump = splinter • 3m = NF (mín) • 4m = asks Aces</li> </ul>	
1♥ / 1♠		5		11-21	<ul style="list-style-type: none"> <li>• Splinter limited    • Bergen support</li> <li>• 1NT = F1    • 2/1 = GF    • 2NT = Jacoby</li> </ul>	<ul style="list-style-type: none"> <li>• Over 1NT ▷ 2♣ = 2+ cds; 2♥,♠=6/5 cds catchall</li> <li>• After 2/1 ▷ 2NT= 15-17 bal., 3ST=18-19</li> </ul>	2♣ = DRURY »» 3/4 cards
INT				(14) 15-17  Very rare A/K singleton May have Major 5	Stayman 2♣ = 8-10 H 2♠ = two suits minors, 2NT= unicolor minor 4♣ = Gerber 4ST= Quantitative	2♦ = denies Majors 3x = 4c fit, doubleton a x 2 NT = max. c/ 4333 After 2NT » opener bids 3♣ (mandatory)	Helvic (Hard Line) Pass > RDBL RDBL > 2♣ mandatory Direct > 2 suits in a row Deferred > 2♣ = 4♣+4♥; 2♦ = 4♣+4♦
2♣	x			FG	Albarran FG	2♦ = no Aces 2♥/♠ = Ace of Hearts or Spades 2ST = 2 Kings ou 8+ 3♣ /♦ = Ace of Clubs or Diamonds	<b>DEPO (Double Even, Pass Odd)</b> ⇒ Doble = 0/2/4 ; Pass = 1/3/5  <b>REPO (Redouble Eevn, Pass Odd)</b> ⇒ Redouble = 0/2/4 ; Pass = 1/3/5
2♦		6		5-10	2ST = F1 asks for description (máx or min), values Other suit = Forcing 1 turn		
2♥ / 2♠		6		5-10	2NT » OGUST (strength / top cards by steps)  3♣ = aks for shortness (void ou singleton)  2♠ / 3♦ = natural. F1	3C (bad, bad); 3D (bad, good); 3H (good, bad); 3S (good, good); 3NT (good, good w/ 3 key honors)  3♦ = short in a minor Over Hearts »3♠ = short in Spades	Over Spades »3♥ = short in Hearts
2NT				20-21 Very rare A/K singleton May have Major 5	3♣ = Puppet (at least 1 Major 4) 3♦/♥ = Transfer to Hearts or Spades 3♠ = transfer to 3 NT    3ST = 5♠+4♥ 4♣ = Gerber    4♦ = Majors	3♣ »» 3♦ - 1 or 2 Majors with 4 cards »» 3♥,♠ = 5 cards »» 3NT = no Majors	
3♣ /♦ 3♥ /♠		6+ 6+			Another suit = Forcing	<b>Support</b> = fit 3 vis or 2 with Honor 3NT = solid opening suit <b>Rebid opening suit</b> = all other occasions <b>New suit</b> = fit Responder suit, control n announced suit (K or singleton.; A or void)	
3NT	x	8		Solid suit w/o side stopper	4♣ = sign off ♣♦ 4♦ = asks singleton	4♥♠ = short Hearts or Spades    4NT = short minor 5♣♦ = 7222	
<b>HIGH LEVEL BIDDING</b>	<b>Blackwood 5 Keys</b> ⇒ • 0/3    • 1/4    • 2/5    • 2/5 (2 Aces + Trump Queen)  ⇒ 5ST = 1 + useful void ⇒ 6X = 2 + useful void on X (if below trump suit) 4NT asks Aces ; following suit asks Trump Queen ; 5NT asks specific Kings				<b>Control Cue-bids</b> <b>Exclusion Blackwood:</b> at 5X level after fit established <b>Asking for trump Queen:</b> <ul style="list-style-type: none"> <li>• 5 NT or 5 in trump = denies Q</li> <li>• 6 in trump = Q w/o K in suit lower than trump</li> <li>• 6 in suit lower than trump = Q of trump and K of that suit</li> </ul>		