




DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Natural style, if M maybe 4 ⁺ cards at 1 level
Natural responses
Cue=12 ⁺ with fit or any FG
Jump cue=fit, 4+cards support, Splinter
New suit= NF
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18, system on
12-16 on reopening. System on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1M-3♣ = other M+♦; 1♦-3♣= ♣+♠ not strong; 1♦-3♦=♣+♠ strong; 1♣-3♣= Natural; 1♣-2♣ = ♦+♠
Other jumps=pre
Reopen: constructive hands
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Jump cue in response after overcall=fit, Splinter
Direct cue over opp opening bid = two suit hand
Modified Michael cuebid
VS. NT (vs. Strong/Weak; Reopening;PH)
Multilandy » 2♣=Majors; 2♦=one undefined major; 2♥/♠=♥/♠+minor; 2NT=minors or Major+minor strong; Dbl=5 ⁺ m+4M
Landy on reopening » 2♣=Majors; others=natural; Dbl=5 ⁺ m+4M
Over weak NT: Dbl=14 ⁺ bal or any strong and; 2♣=majors
Others=transfer;
Reopening vs weak NT: Dbl and 2♣ remains the same;
Others=natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural style
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1♣ » Dbl=♣; 1 level suit=natural; 1NT=Majors or minors;
2♣=♣/♠ or ♦/♥; 2♦=♣=♠/♥ or ♦/♠
Over 2♣ » the same one level up
OVER OPPONENTS TAKEOUT DOUBLE
1M-DBL-suit under opening= constructive support, 8+HCP
1M-DBL-2NT= fit, 11+, 4 cards support
New suit=F1

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1,3,5	1,3,5	
NT	1,2,4	1,3,5. If agreed suit » attitude	
Subseq	Normally attitude		
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Asks for attitude	Asks for attitude	
King	Asks for attitude	Asks for count or unblock	
Queen	Asks for attitude	Asks for attitude	
Jack			
10	1 st or 3 rd card	Promising	
9	1 st or 3 rd card	1 st or 2 nd card	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
SUIT*	UDCA	Reverse count	O/E
NT**	UDCA	Reverse count	O/E
	* Lavinthal when a singleton in dummy		
	** Appel Smith		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Natural TO with standard distribution for normal hands or any for 18+HCP			
Standard responses (1M-DBL-1NT = Lebensohl style, asks for 2♣)			
Reopening TO = 8+HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative and competitive doubles until 4♥			
Support doubles and redoubles			
1NT (if strong) – DBL = 5+ in a minor and 4 in a major			

W B F CONVENTION CARD
CATEGORY: GREEN
 PORTUGAL
PLAYERS
 Anabela Oliveira
 Ana M Pereira
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2 OVER 1
2♣ - FG » 24 ⁺ if bal; or long and solid suit (4losers)
2♦ - Multi; Weak or strong major or 21-23 bal
2♥/♠ - Two suiter, ♥+other/♠+minor
1NT » 15-17; 2NT » 18-20
3NT » Gambling
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Inverted minors
Strong and limited Splinters
Two way Checkback
Modified Bergen supports
Modified Michael cue-bid
Kickback Blackwood. Exclusion Blackwood, 6 cards Blackwood when declared double fit
Walsh over 1♣
SPECIAL FORCING PASS SEQUENCES
After suit overcall by opps
Pass in competition when opps interfere on FG actions
IMPORTANT NOTES
PSYCHICS: Very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	4♥	Natural, 3+ cards	Inverted minors. Walsh	2way checkback over 1NT (note 1). Checkback over 2NT (note 2)		
1♦		3	4♥		Inverted minors.(note 3)	2way checkback over 1NT. Checkback over 2NT; relay after 2 level M fit (note 4)		
1♥		5	4♦	Natural, 5+ cards	1NT=F1; limited and strong Splinters (note 5). Short and long trials (note 6) Modified Bergen Support; 2NT=15 ⁺ , 2 ⁺ cards ♥	Gazzilli (note 7).	Drury	
1♠		5	4♦	Natural, 5+ cards	1NT= F1; 2NT=15 ⁺ , 2 ⁺ cards ♠ (note8)			
1NT				15-17, may have 5M	(note 9). Stayman, transfers 2♠= Stayman for minors; 4♣=5-5 major, w/o slam interest; 4♦♥=transfers w/o slam interest; 4♠=Blackwood			
2♣	X			FG, 24 ⁺ if bal or any distributional hand 4 ⁺ losers	CI - 2♦=0/1CI; 2♥=2CI; other suits=3 ⁺ CI, natural suit; 2NT=3 ⁺ CI, bal	After 2NT » system on		
2♦	X			Multi, weak or strong M, or 21-23 bal	2♥=P/C; 2♠=S/O if ♠ or INV if ♥; 3m=FG; 3♥=P/C; 3♠=FG; 4M=tp play; 4♣=bid in transfer; 4♦=bid your suit; 2NT=relay	(note 10)		
2♥	X			♥+other, at least 5-5, limited to 11 points	2♠=P/C; 2NT=Relay; 3♦=FG with ♥ fit; ; new suit jump=Control Asking Bid			
2♠	X			♠+minor, at least 5-5, limited to 11 points				
2NT				18-20, may have 5M	Stayman; transfers; 3♠=minor asking; 4m=blackwood			
3♣		(6)7		pre	New suit=F1;	After CAB» 1 st step=no control; 2 nd step=2 nd control; 3 rd step=1 st control		
3♦								
3♥		(6)7		pre				
3♠								
3NT				7solid minor	4♣=P/C; 4♦=ask for shortness			
4♣		8(7)		pre				
4♦								
4♥								
4♠								
4NT	X			Minor two suit				
							HIGH LEVEL BIDDING	
							Kickback blackwood; Exclusion Blackwood; trump asking in 5 level; 5NT=trump asking for grand slam; anti-controls when p denies a previous control=control on suit deny by p, no control on suit named.	

NOTE 1 – TWO WAY CHECKBACK

1m 1M
1NT 2♣ = asks for 2♦. May be sign off in diamonds or any invitational hand

1m 1M
1NT 2♦ = FG, asks attitude for majors. Other minor » 3-4 in majors

1m 1M
1NT 2NT= asks for 3♣. Sign off in clubs or FG with shortness

NOTE 2 – CHECKBACK OVER 2NT

1m 1M
2NT 3♣ » 3♦ = 3-4 in majors

NOTE 3 – INVERTED MINORS

1m 2m = not GF, invitational or more
1m o/m jump = 8-10
1m 3m = pre, limited to 7HCP

NOTE 4 – RELAY AFTER 2 LEVEL MAJOR FIT

1m 1♥
2♥ 2♠ = asks for distribution and strength
2NT= minimum bal; **3NT**=maximum bal; others=maximum control; **3♥**=minimum

1m 1♠
2♠ 2NT = asks for distribution and strength
3♣= minimum bal or maximum ♣ control; **3NT**=maximum bal; others=maximum control; **3♠**=minimum

NOTE 5 – LIMITED AND STRONG SPLINTERS

1♥ 3♠=strong any shortness - **3NT**= asks
1♥ 3NT/4♣/4♦ = ♠/♣4♦ shortness, limited

1♠ 3NT= strong any shortness - **4♣**= asks (gradino)
1♠ 3♥/4m=limited shortness

NOTE 6 – SHORT AND LONG TRIALS

1♥ 2♥
2♠= any shortness – **2NT** asks » gradino

1♠ 2♠
2NT= any shortness - **3♣** asks » gradino

Other new suit over support = long trial

NOTE 7 – GAZZILLI

Any strong hand (17⁺) by opener, except 15-17 bal with 5M; after 1NT forcing, bids 2♣. Maybe a natural bid, any balanced hand or any strong hand.
 After 2♣, 2♦ by responder=8⁺HCP,

NOTE 8 – 1M -2NT

15⁺HCP balanced. May have 2 to 4 cards in opener suit.
 Opener may bid shortness with 6⁺ cards.

NOTE 9 – STAYMAN AND TRANSFERS AFTER 1NT STAYMAN

After 2♦ » 3♣ asks for minors and 3M = Smolen
 After 2♦ » 3♦ shows a major shortness
 After 2M » 3♣ asks for minors and 3♦ shows major fit and asks for controls

TRANSFER FOR MAJORS

1NT 2♦
2♥ 2♠= 5-5 major, slam try

1NT 2♥
2♠ 3♥= 5-5 major, invitational

1NT 4♣= 5-5 major no slam interest
1NT 4♦/♥=transfer to ♥/♠, no slam interest
1NT 4♠=Blackwood

TRANSFER FOR MINORS

1NT 2♠=asks for 4 card minor

1NT 2NT=asks for 3♣, maybe sign off in ♣ or FG with one minor suit any shortness

1NT 3♣=sign off in ♦ or slam try in ♦

1NT 3♦=slam try in hearts
3♥=slam try in spades
3♠=slam try in clubs

NOTE 10 – AFTER MULTI 2♦

2♦-2♥ = P/C; 2♦-3♥ = pre, P/C; 2♦-2♠=P if ♠ or INV if ♥; 2♦-3♣/♦/♠=Nat, F1; 2NT=Relay; 2♦-4♣=Bid your suit in transfer; 2♦-4♦=Bid your suit; 2♦- any-2/3NT=21-23bal, system on; 2♦-weak answer – 3♥/♠ after 2♥ or 3♠4♥ after 2♠=strong hand (ACOL style)

SPECIAL AUCTIONS ON COMPETITION

After partner overcall in suit, jump level in 3♣, when possible or in a suit under overcall is support with strength below direct cuebid.
 Over strong NT » double=5⁺m4M
 Over weak NT » transfers overcalls

GOOD-BAD in competitive auctions by opener » 2NT=zone 2+ opening bid, Direct suit just for competition.

Rubensohl after overcall over 1NT

2NT **ScramblingLebensohl** in competition.